



Ariadne

Name: _____

Character Creation: Choose one of each.

You are a know-it-all:

You are hyper-competent and can solve just about any problem.

You think you are hyper-competent and can solve just about any problem.

Your massive ego leads to trouble.

You contrive complicated schemes that could never work but have 100% confidence in their success.

You throw yourself into situations with no plan at all, relying on your quick thinking to improvise your way out of a jam.

- Gather innocuous details in early scenes and put them together in a later scene to reveal your plan.

- Use innocuous details in a scene to turn the tables to your advantage.

Your massive ego is not for nothing.

You know all about this world, while Bob is a neophyte.

You see clues in the tiniest details and perform absurd deductions.

Agenda

- Explain the weirdness and mystery that Bob lays out.
- Make plans for you and Bob to achieve your goals.
- Push for a positive outcome until slighted.
- Drop innocuous details into each scene that only you paid attention to.

Moves

To start a scene B, explain the consequence of the last scene's resolution and what the plan is next. Set the scene but only in broad outlines, leaving Bob some openings to add and fill things out.

To end a scene A, when the scene has been explained, you can call an end or take one final action to resolve the conflict.

When Ariadne asks Bob to do something and says "trust me," Bob chooses:

- Refuse. If Bob refuses, Ariadne chooses:
 - She can do it herself and succeed, using the opportunity to make Bob look childish or ungrateful.
 - She can resolve the scene with bad consequences for everyone, not passing up the opportunity to say "I told you so" as she explains why she wanted Bob to do that thing.
- Do it. If Bob does it, Ariadne describes the outcome, using the action and its result to explain more about the scene. Any negative consequences fall on Bob.

When Ariadne is asked a difficult question about plot holes or an explanation that didn't make sense, she chooses one:

- Come up with a clever way that it's not actually a plot hole. Consulting the oracle might help. Give an explanation that is either overcomplicated and unclear or simple and condescending.
- Come up with a dismissive and insulting excuse that takes the form of an apology while having none of the contrition or humility an apology ought to contain.

Whichever she chooses, this is her *Final Answer*. Bob can no longer ask about that particular point of confusion.

When anyone introduces a new character, give a brief visual or physical description, give a sentence or two describing their personality, and state their motivation or goal in this scene. The other player or players will need this in order to play the character properly.