Tailfeathers Character Sheet

Name:				House	louse:		M	Motto:						
Grade:	Action Points:									Familiar:				
	elationships		Condi	Conditions		rness	Skill	_ 3	ed h	ngth	Tale	nt	Spells & Craf	ts
Repay Favor for +1 AP / Spend -1 AP for rescue			Minor			Veak	JKIII	5 =	Tro	[^] Strei			Spend -1 AP for Adv on Favor	te
		Disadv on roll for +1 AP / Spend -1 AP to ig Exhausted		gnore D	Disad	lv, +1 AP on Success	-1 AP fo	r Adv	Tricks &		Boons	S _Y Z		
		Upset		_		Non-Magica	l Skil	ls	_	Trick: Spend -1 A				
		Embarrassed		_		Detect			4					
		Major		_		Duel		-	4					
		Twist on roll for +1 AP / Spend -1 AP to ign		nore		Move		4	4					
		Injured				Prowl			╛					
Gear			Shaken				Socialize							
			Ostracized				Study			╛	Tome &	Topics		-
Implement:		Final and Custom			9	Semi-Magica	al Skil	cills		Get a help die / Ask for info / Make a declaration				
			Taken (Out			Brew				Тоше			-
							Manage							-
							Tinker			1				-
		Complications,			Magical Skills					Topics				
			Scars & Flaws				Charm			1			Notes	
		Twist on roll for +2 AP / Cause issues for +1 A		-1 AP		Divine								
Storage Trunk							Enchant			Î	Proje	cts		
							Translocate			1	Spend -1 AP to progre			
						Custom Skills				Ī		1		
									Ī		1			
												1		
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